

HELLBLASTER SQUAD

Close-quarters Combat Doctrines

M

6

T

5

SV

3+

W

2

LD

6+

OC

1

115–230 PTS

Base 32mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Bolt pistol

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	5	-1	1

VERWUNDET

2+ T1-2

3+ T3-4

4+ T5

5+ T6-9

6+ T10+

► Plasma Incinerator - Standard

ASSAULT

RAPID FIRE 1

R	A	BS	S	AP	D
24"	2	3+	7	-2	2

VERWUNDET

2+ T1-3

3+ T4-6

4+ T7

5+ T8-13

6+ T14+

► Plasma Incinerator - Supercharge

ASSAULT

HAZARDOUS

RAPID FIRE 1

R	A	BS	S	AP	D
24"	2	3+	8	-3	2

VERWUNDET

2+ T1-4

3+ T5-7

4+ T8

5+ T9-15

6+ T16+

► Plasma pistol - standard

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	7	-2	1

VERWUNDET

2+ T1-3

3+ T4-6

4+ T7

5+ T8-13

6+ T14+

► Plasma pistol - supercharge

HAZARDOUS

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	3+	8	-3	2

VERWUNDET

2+ T1-4

3+ T5-7

4+ T8

5+ T9-15

6+ T16+

4

ANGRIFF

—

5

NAHKAMPF

Ceramide Fists

R	A	WS	S	AP	D
Melee	3	3+	5	0	1

VERWUNDET

2+ T1-2

3+ T3-4

4+ T5

5+ T6-9

6+ T10+

6

VERTEIDIGUNG

—

7

IMMER / EINMALIG

Rites of Thermal Appeasement

This unit has +1 to hazard rolls made for its Plasma Incinerator and Plasma Pistol weapons.

GEGEN DIESE EINHEIT

W5 - RW 3+ - 2 LP je Modell

WIRD VERWUNDET MIT

2+ S10+

RETTUNGSWURF JE DS DS 0

3+

3+ S6-9

DS -1

4+

4+ S5

DS -2

5+

5+ S3-4

DS -3

6+

6+ S1-2

DS -4

-

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

5-10x Hellblaster Sergeant oder Hellblaster

Ausrüstung: Bolt pistol, ► Plasma Incinerator - Standard, ► Plasma Incinerator - Supercharge, ► Plasma pistol - standard, ► Plasma pistol - supercharge, Ceramic Fists

Each Hellblaster Sergeant can replace its Bolt pistol with Plasma pistol.